

Package: paintingr (via r-universe)

November 1, 2024

Title Painting Palettes Generator

Version 0.1.0

Description Color palettes generated from paintings.

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URL <https://thereallda.github.io/paintingr/>

Repository <https://thereallda.r-universe.dev>

RemoteUrl <https://github.com/thereallda/paintingr>

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display_all_palettes *Display All Available Palettes*

Description

Display All Available Palettes

Usage

display_all_palettes(n = NULL)

Arguments

n Number of palettes to display. All palettes will be displayed in default

Value

No return value, called for displaying all available palettes.

Examples

```
display_all_palettes()
```

painting_palettes	<i>Complete List of Palettes</i>
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Description

Use [paint_palette](#) to construct palettes of desired length.

Usage

```
painting_palettes
```

Format

An object of class list of length 12.

paint_palette	<i>Paintings Palette Generator</i>
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Description

Paintings Palette Generator

Usage

```
paint_palette(name, n, type = c("discrete", "continuous"))
```

Arguments

name Name of desired palette. Choice are: Pearlgirl, Splash, Autumn, Villeneuve, Ophelia, Kitchen, Spring, Strawberries, Seascape, Twilight, Abstract, Vesuvius

n Number of colors you want.

type Use "discrete" or "continuous". Use "continuous" to automatically interpolate between colors if you want more colors.

Value

A vector of colors.

Examples

```
paint_palette("Ophelia")  
paint_palette("Ophelia", n=3)  
paint_palette("Autumn", n=100, type="continuous")
```

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